RULES

Hackfest '92: Not Just A Waste Of Time, It Costs Money Too! Holes 1 Through 9

Foursome #1	Foursome #2	Foursome #3
Jeff Carter-1	Tim Hidani-3	Eric Peterson-5
Glenn Kallevig-12	Gary Mullen-Schultz-9	Roger Mahre-8
Brett Johnson-2	John Felling-10	Steve Blake-6
John Kast-11	Mike Sauer-4	Steve Lyford-7

Four Man Average

All golfers in each foursome will play for individual scores. Within each foursome those scores will be averaged (added together and divided by four) to determine a single score for all players in each respective foursome.

-Kast, Kallevig, Felling, and Mullen-Schultz are each entitled to two mulligan's, Lyford, and Mahre are each entitled to one Mulligan to be used on any tee shot on holes 1 through 9.

-All other rules of golf and the particular golf course apply (ie lost balls are not penalty enough)

Holes 10 Through 18

Foursome #1	Foursome #2	Foursome #3
Team #1	Team #1	Team #1
Jeff Carter	Tim Hidani	Eric Peterson
John Kast	Gary Mullen-Schultz	Roger Mahre
Team #2	Team #2	Team #2
Brett Johnson	John Felling	Steve Blake
Glen Kallevig	Mike Sauer	Steve Lyford

Two-Man Scramble Revenge

-Your score on the back nine will be based on your performance (as a team) in a nine hole "two-man scramble" format. For the purposes of this tournament "two-man scramble" is defined as:

Both players on a team drive the ball, they choose the best shot out of the two drives and both hit their next shots from where that "best" shot lie. This process is repeated for all shots on the front nine excluding putts. Putting duty for each twosome will be done on an alternating hole by hole basis (i.e. Jeff hits all putts at hole 1, John at hole 2, Jeff at hole 3 etc.).

- -Within each foursome, each twosome may force the other twosome to play their "worst-ball" a total of 2 (two) times. This includes any shot. -Honors are by team.
- -All other rules of golf and the particular golf course apply (ie lost balls are not penalty enough)
- -Both you and your teammate will receive the same score for this nine holes.

Holes 19 Through 27

Foursome #1 Foursome #2 Foursome #3 Team #1 Team #1 Team #1
Eric Peterson Jeff Carter Brett Johnson Steve Lyford Glen Kallevig John Kast Team #2 Team #2
Tim Hidani Steve Blake Mike Sauer John Felling Roger Mahre Gary Mullen-Sc

Gary Mullen-Schultz

Low Ball Plus Death:

-All golfers in each twosome will play for individual scores. For scoring purposes, only the lowest score on each hole from amongst the twosome will be counted on eight of the holes. The total of the low scores on eight of the holes and the single highest score from among all nine holes will be the team's score for this nine. In case of a highscore tie, the score which most adversely affects the team will be

- -Honors are by team based on individual scores.
- -Both members of each team will receive the same score for holes 19-27.
- -All other rules of golf and the particular golf course apply (ie lost balls are not penalty enough)

Holes 28 Through 36

Do-it-Yourself and the Head-to-Head Addendum

-Foursomes are the same as those for holes 19-27.

-All golfers will play for individual scores. In addition each golfer also will be going head-to-head with one other golfer (on paper only, the golfer won't be in your foursome so you won't know how you did until you get to the clubhouse). In the head-to-head competition each player who wins the most holes (out of nine) over his opponent will be allowed to subtract the difference (of total number of holes won) from his total score. Ex., Jeff and Brett go head-to-head and Jeff wins all 9 holes, Jeff will be able to subtract nine from his total score. If Jeff wins five holes and Brett wins four, Jeff will subtract one from his overall total.

The head-to-head contestants are as follows:

Tim Hidani Eric Peterson Jeff Carter versus Mike Sauer versus Steve Blake versus Brett Johnson

Steve Lyford Gary Mullen-Schultz John Kast versus Roger Mahre versus John Felling versus Glen Kallevig

-All other rules of golf and the particular Golf Course apply (ie lost balls are not penalty enough)

Notes

-The overall winner will have the lowest total score (team scores and individual scores combined) over the entire 36 holes.

-In the case of a tie, the winner will be chosen by simple majority vote of all past Hackfest champions who will place their votes based on which of the tied players they feel best represents the moral integrity and intestinal fortitude integral to carrying the mantel of Hackfest Champion.

-All rules are subject to the interpretation of the tournament artistic director at the playing site(s).

Player Notes and Predictions

in order of this year's computer rankings

Jeff Carter -1	Eric Peterson-5	Gary Mullen-Schultz-9
Brett Johnson-2	Steve Blake-6	John Felling-10
Tim Hidani-3	Steve Lyford-7	John Kast-11
Mike Sauer-4	Roger Mahre-8	Glen Kallevig-12

Jeff "the Ax" Carter: Jeff has a checkered history at the Hackfest, a winner of the inaugural event in 1987 he hasn't been much of a force since then. The biggest negative factor in regards to Mr. Carter is the fact that he and his colonial cronies at the dumpy doughboy are exploiting third world (Mexican) labor. Political correctness is always a plus at the Hackfest, so although his game is improving he is not yet ready to grab his second title. A lack of "spectacularity" leaves him coughing and gasping his way to a 3rd place tie.

Tim "the Shot Doctor" Hidani: Perhaps the highest rated player never to win the Hackfest, Tim will again be found in the back of the pack of this year's tournament and will undoubtedly blame his various partners for his own relatively ineffective play. Even the introduction of a technologically advanced and hellaciously huge graphite driver will do little to stop his mediocre 6th place finish.

Mike "Rhymes with Mike" Sauer: A past, and only two time, Hackfest winner Mike recently moved and the computer feels it is this instability that will lead to the skull crushing misery he will experience in this year's Hackfest. Mike has never hit the ball hard and this year will hardly hit it. In addition, his fine putting will turn to mush because he quite frankly has just plain hung around the stab putting Steve Blake too much. An inglorious 8th place finish is in store for an explosively misguided Mike Sauer.

Eric "Slaughter" Petersen: Popular opinion suggests I could bring up Eric's past as a choker. That I could say he can't golf with both hands around his neck. That even if he gets a lead that just means he is doomed to shoot himself down and choke on the flames. That he had better hope someone in his foursome knows the Heimlich maneuver. That he should rent a cart for the last 9 holes because otherwise he will never catch his breath. I could bring it up but I won't. Eric will finish 2nd.

Steve "Calamity" Blake: Steve of course deserves to be treated with the respect of a past champion. However I can't bring myself to do that,

instead I'd like to bring up some things written about Steve for past Hackfest profiles. He's prone to poison ivy and ring worm, has a fear of hot air balloons, chewing tobacco and cardiovascular exercise. His large hands and feet are offset by other appendage. He is popular when wearing pastel colors, he holds the distinction of playing the "four most entertaining holes of golf ever witnessed" (talk to Mr. Lyford about it), and now he is a homeowner. The computer has consistently refused to predict Steve's score, it can't even predict if he will get to tournament on time, however I feel Mr. Blake will take full advantage of his playing partners and finish 4th.

Steve "Michigan" Lyford: Renowned Pharmacist and tosser of clubs, Steve has had a small share of glory in past hackfests. In 1988 he tied for the win with Mike Sauer, but lost the "rock, paper, scissors" tie-break. Steve's life really hasn't been the same since. After that brush with greatness Steve managed to finish school, find a job, get married and move to Michigan. I'd like to think the Hackfest started it all. Unfortunately as we all know a stable personal life seldom leads to Hackfest success (see Jeff Carter) and lately Steve's golf game has spiraled down the tortuous path to golfing hell. Quite frankly his current game sucks, it stinks, it smells, old ladies play better, Steve Blake plays better . . . you get the idea. Steve is headed for a truly dismal 10th place finish.

Roger "the Commissioner" Mahre: a first year player in the Hackfest, Roger is already fighting the resulting publicity barrage that accompanies each Hackfest participant. "Inquiring" minds have recently been informed that Roger sleeps with his dog, a loaded shot-gun, two clown face balloons filled with shaving cream, a small thimble and his driver and putter, Roger has "no comment." Roger will finish 12th.

John "the Weasel" Felling: Weaseling his way into the Hackfest by virtue of marriage (5 time Hackfest invitee Jeff Carter is married to John's sister—in—law who told Jeff that John doesn't have any friends so would we please take him under our collective wing at which point monetary concessions were made by his relatives and a deal was struck resulting in his "unbelievable" fantasy football finish) and by virtue of his last place finish at the inaugural Hidani/Kast open, John brings little to the Hackfest table. We've lost three corporate sponsors since John was announced as a participant and are in danger of losing our TV contract. None—the—less I would like to extend to him the warmest of welcomes (I am being paid to after all) and wish him well in his search for Hackfest glory. When he finishes fifth I hope the rest of you understand that I needed the money, sorry!

Gary "Cool Papa" Mullen-Schultz: This 3rd year Hackfester (with an emphasis on "fester") can normally be found lurking deep within the bowels IBM in Rochester. Eternally associated at "801 naked" with the Blake, Hove, Schultz triad of rear end noise emitters, this pioneer of "the very big stereo receiver" has found a home at the Hackfest. Despite the fact that he regularly converses with both Duane Anderson and Dan Sutherland, Gary's golf game remains nearly as good as my wife's. Therefore irrespective of the break-up of the Soviet Union the prognosticating computer feels Gary's game will remain influenced by his

communist sympathies (a tendency to hit left) forcing Mr. Mullen-Schultz to finish 7th.

John "Corporate" Kast: Unfortunately Mr. Kast is one of the truly consistent performers in the Hackfest. Missing the last two meets by virtue of bubble sitting, John's game really hasn't improved. John has a new Truck and a new house but what he needs is new clubs (no really look at them, they are all bent), its time to reset the plow John. Take note however that John is the biggest reason (literally) that the Hackfest field was expanded to twelve. Thank him or revile him as you will. With the weight of tournament co-sponsorship (Hidani/Kast thing) dragging him down John is about to embrace a 9th place finish.

Glen "Ricochet" Kallevig: As a golfer Glen is known as a great optometrist, marksman and father. More first year meat for the grinder, enough said (sorry Glen). Glen will finish 11th.

5 August 1992 Dear Mr. Mullen-Schultz,

Its 1992, and like Mexican food or the "black cube" in a Sandbergesque bad dream the Hackfest is back to haunt you.

You my friend have been chosen from a meager field of poor-to-average golfers to participate in the relatively costly waste of time known as The Hackfest. As you may already be aware the number of players this year has been expanded from eight to twelve, further watering down an already startlingly weak field. This glorious conflagration is scheduled to take place on Saturday, September 12th, 1992. Let me know right away if you have scheduling conflicts! The course has yet to be designated.

The "Tepid Twelve" link masters in this year's scientifically planned 36 hole experiment have once again been chosen and ranked by the Hackfest computer and your tournament artistic director. The snivelling, miscreants are:

Past Champions

Jeff "the Ax" Carter (1987)
Mike "Rhymes with Mike" Sauer (1988, 1989)
Steve "Calamity" Blake (1990)
Brett "Big Squid" Johnson (1991)

Whining Also Rans

Tim "the Shot Doctor" Hidani Eric "Slaughter" Peterson Gary "Cool Papa" Mullen-Schultz Steve "Michigan" Lyford

Bubble Boy and the Whining Also Rans To Be

John "Corporate" Kast John "the Weasel" Felling Roger "the Commissioner" Mahre Glen "Ricochet" Kallevig

By agreeing to play in this tournament you are also tacitly agreeing to abide by the tournament rules and (if by some miracle you should win) to proudly display the trophy whenever a Hackfest player comes to your home and asks you to do so. Enclosed please find the rules and other miscellany in regard to this year's Hackfest. Read the rules and bring them to the tournament. You are responsible for knowing them!! You must contact me upon receipt of said materials in order to confirm your place in this year's Hackathon.

Sincerely Yours,

Brett Johnson Artistic Director