

Hackfest 2004:
Shankerman, The Legend of Ron Jeremy
Day 1

HOLES 1-9:FOUR-MAN SCRAMBLE

Group 1

Mike-Pro
Eric-Pro*
Glen-Am
John-Am

Group 2

Roger-Pro*¹
Tim-Pro
Gary-Am
Brian-Am

Group 3

Brett-Pro
Jeff-Pro
Jim-Am*
Tom-Am

- "Pro" players hit from the "back" tees, "Am" players hit from the next shorter tees.

- Each player must have at least one drive used by the group.

- There is a 2 stroke differential ceiling for this nine (best v. worst group).

HOLES 10-18:Responsible Scramble

Group 1

Mike-Pro
Eric-Pro
Glen-Am
John-Am*

Group 2

Roger-Pro*
Tim-Pro
Gary-Am
Brian-Am

Group 3

Brett-Pro*
Jeff-Pro
Jim-Am
Tom-Am

- "Pro" players hit from the "back" tees, "Am" players hit from the next shorter tees.

- On each of the first eight holes one player, on a rotating basis will play his own ball, the other 3 players will participate in a three man scramble.

- Each player's score for the hole will be the scramble score added to the individual score, doubled, and divided by four.

- The last hole will be a four-man scramble.

- There is a 2 stroke differential ceiling (best v. worst group).

HOLES 19-27: NINE-HOLE SHOOTOUT

TWO-MAN SCRAMBLE

Group 1

Brett*
Gary

Group 2

Eric*
Tom

Group 3

Roger*
Glen

Brian

Tim

Jeff

Mike

Jim

John

Two-man Team with the most birdies (or better) to subtract 2 strokes from total score. If no birdies, team with most pars to subtract two from total score. In the case of a tie, tied teams each subtract 1 stroke from total score. There is a two-stroke differential ceiling for this nine applied before the bonus deductions are awarded to the winning team(s).

¹ *Denotes official group Marshall and scorer.

Day 2

HOLES 28-36:TWO-MAN SCRAMBLE

Group 1

Jeff-Pro
Tom-Am*

Eric-Pro
Gary-Am

Group 2

Tim-Pro
John-Pro

Brett-Pro*
Jim-Am

Group 3

Mike-Pro
Glen-Am

Roger-Pro*
Brian-Am

- "Pro" players hit from the "back" tees, "Am" players hit from the next shorter tees.

- Each player must have at least two of his drives used by the team.

- There is a 3 stroke differential ceiling for this nine (best v. worst group).

HOLES 37-45:CHICAGO

Group 1

Jeff
Tom
Eric
Gary

Group 2

Tim
John
Brett
Jim

Group 3

Mike
Glen
Roger
Brian

John 15	Jeff 13	Brett 12	Mike 10	Tim 9	Roger 8
Eric 7	Glen 6	Gary 5	Jim 4	Brian 3	Tom 3

≥ Double Bogey= +2 (John); +1 (Jeff, Mike, Brett, Tim)

Bogey= -1

Par= -2

Birdies or Better= -3 (Brett, John, Jeff)

Birdies or Better= -4 (Roger, Eric, Glen, Mike, Tim)

Birdies or Better= -5 (Gary, Brian, Jim, Tom)

- All players play from the "pro" tees.

- Individual scores will be kept on the scorecard.

- Your individual stroke count on this nine is meaningless and will not be counted except as it applies to the game of Chicago.

IN THE CASE OF A TIE AFTER ALL HOLES HAVE BEEN PLAYED:

IF TWO OR MORE PLAYERS ARE TIED, THE TOURNAMENT DIRECTOR WILL OVERSEE A PUTTING CONTEST TO DETERMINE THE ULTIMATE WINNER.